Table 1: Advantages and disadvantages of the various scales

Scale	Advantages	Disadvantages
1:32 (standard gauge — also called "N° 1 scale")	Correct ratio for standard gauge Easy numeric conversions in feet and inches Also used for farm toys and by military modelers Many vehicles available Many buildings available Many human figures available Some metal detail parts available	Comparatively little ready-to-run US equipment available
1:29 (standard gauge)	Easy conversion from HO-scale plans (multiply 1:87 scale by 3) Much ready-to-run equipment available Some buildings available Some human figures available	Trains look slightly too large relative to track No vehicles available Few or no metal detail parts available
1:24 (narrow gauge)	Easy numeric conversions in feet and inches Also used by architects, doll house and miniatures hobby Lots of structures available Many vehicles available Many human figures available Many metal detail parts available	Little ready-to-run locomotives or rolling stock Trains look too small relative to track
1:22.5 (narrow gauge — also called "G scale")	Correct ratio for 1-meter narrow gauge Much ready-to-run equipment available Many buildings available Many human figures available Some metal detail parts available	Most equipment in this scale is of European prototypes Some of the ready-to-run equipment (e.g. US prototypes) should be in other scales, so looks too large or small relative to track No vehicles available
1:20.3 (narrow gauge — also called "F scale")	Correct ratio for 3' narrow gauge Much ready-to-run equipment available Many metal detail parts available Can use some 1:19 items where appropriate	Few vehicles available Few human figures available Very few buildings available
1:19 (narrow gauge — also called "16mm scale")	Correct ratio for 2' narrow gauge on 0-gauge (32mm) track Much ready-to-run equipment and kits available (UK/Europe)	Almost entirely British or European prototypes
1:13.7 (narrow gauge — also called "7/8n2 scale")	Correct ratio for 2' narrow gauge on 1-gauge track Many metal detail parts available	No ready-to-run equipment available Very few human figures available No vehicles available (though 1:12 scale could be used in many cases)